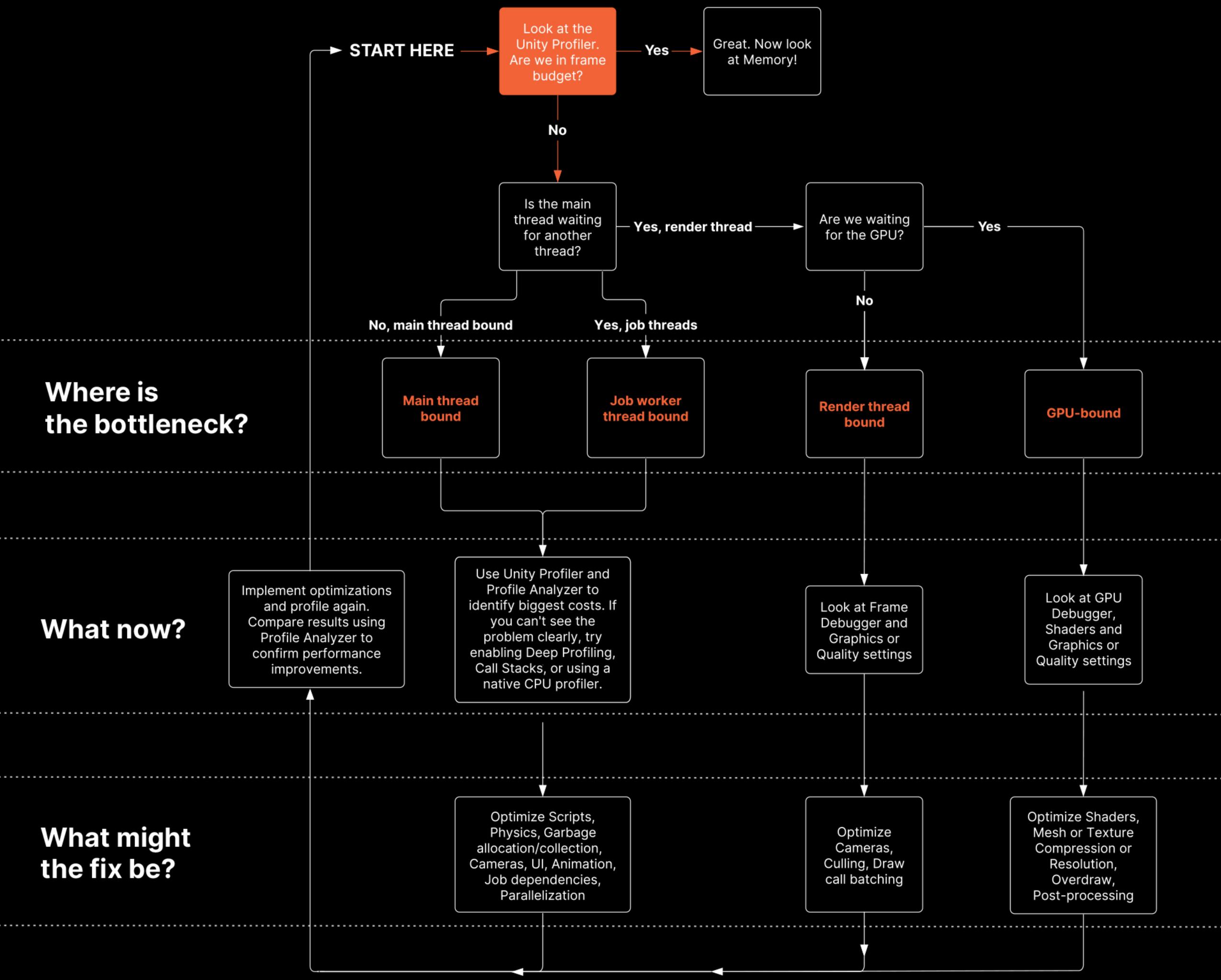
Follow this flowchart and use the Profiler to help pinpoint where to focus your optimization efforts:



## SOURCE: ULTIMATE GUIDE TO PROFILING UNITY GAMES E-BOOK

