



Program Overview

Unity Certified Instructor Program

Introduction

Unity Technologies is committed to enabling the success of all creators.

The Unity Certified Instructor Program recognizes content delivery leaders in learning and training with Unity. By joining this exclusive community, you will be recognized and supported in your professional growth; likewise, you will be afforded the opportunity to train cohorts as part of your own business or in partnership with Unity.

The Unity Certified Instructor Program recognizes individuals who have taken the lead in helping creators achieve success. There are a growing number of creators who want to learn -- that is where Unity Certified Instructors have the greatest impact.

As the leaders in learning and training, Unity Certified Instructors are able to demonstrate proficiency and show strong training capabilities with Unity. The program requirements focus on two areas of proficiency, instructional skills and Unity skills

Benefits & Requirements

The Unity Certified Instructor Program provides many benefits focused on how to ensure that you have the professional development you need to be an effective instructor and the ability to maximize your impact with learners. The requirements of the program are built to create more opportunities to engage learners and remain current in your profession.

Benefits

- Discounted vouchers for CompTIA CTT+.
- Discounted CompTIA CTT+ certification preparation ebook.
- Professional community.
- Discounted access to Unity authorized courses.
- Visibility into Unity Product Roadmap.
- Ability to build your brand and business through:
 - Showcase your content on the Unity Learn website.
 - Highlight yourself on Unity Connect.
 - Submit learning content to the Asset Store.
 - Highlight yourself as an instructor or TA in a live, virtual class.
- Unity Certified Instructor Badge and Listing on Connect.
- Quarterly Onboarding Webinars.
- Train-the-Trainer modules.
- Ability to evaluate new learning and training materials.
- Opportunity to be contracted by Unity to deliver training.

Requirements

- Complete online application.
- Provide an Instructor Certification such as:
 - CompTIA CTT+ In-person Training Certification.
 - Teaching Credential.
 - Certified Trainer/Instructor status from a peer company such as Microsoft, Autodesk, Adobe, CISCO, etc.
- Maintain current entry-level Unity Certification.
- Create and Maintain a Connect Profile.
- Create and submit learning content to the Unity Learn website.
- Maintain 4 star or 85% satisfaction rate in training engagements.
- Impact learners and their learning journey through a variety opportunities:
 - Delivering in-person training.
 - Delivering a Live Online Class.
 - Moderating the Learner community.
 - Teaching Unity classes.
 - and much more....

FAQ

What is the application process?

The application involves submitting information that includes proof of your credentials, background information on your training businesses, and basic demographic information. Once submitted, Unity will review the application and notify you of acceptance within two weeks.

Are there any fees associated with membership?

There are no membership fees at this time.

Is membership for a specific amount of time?

Membership is valid as long as the requirements of the program are being met. Individuals can leave the program voluntarily or may be asked to meet requirements to maintain membership status.

Where can I find the Unity Certified Instructor Program Guide and Agreement?

You can download the Unity Certified Instructor Program here on our website. After acceptance to the program, you will receive the Unity Certified Instructor agreement to sign.

How do I join this program?

Becoming a Unity Certified Instructor can happen by completing the requirements and submitting the application.

How do I cancel my application?

You can cancel your application at any time by emailing Unity at certification@unity3d.com.

What are qualifying certifications for this program?

This program requires two certifications:

- CompTIA CTT+ Classroom Trainer Certification (or equivalent)
- Entry-level Unity Certification

The CompTIA CTT+ Classroom Trainer Certification will validate your instructional skills. This credential involves a two-part exam: 1) the first part is a computer-based test taken at any Pearson Vue test center and 2) the second is a video submission of the instructor teaching. Through this two-part evaluation process, you can gain certification. Once completed, the certification is perpetual and will not require recertification.

The Unity Certification will validate your Unity skills. You will need to maintain a current certification which means you will need Developer certification until the new set of certifications are released in May and July. At that point, you will need to gain either the Unity Certified Programmer or Unity Certified 3D Artist certification to maintain Unity Certified Instructor status.

Are there other instructional certifications that can be used?

The CompTIA CTT+ Classroom Trainer certification is a robust instructional certification. However, Unity recognizes that there are other types of trainer and instructional programs that also hold a high level of rigor. Unity will accept any of the following certifications in lieu of the CompTIA CTT+:

- Government granted instructional or teacher certification
- Microsoft Certified Trainer
- Autodesk Certified Instructor
- Adobe Certified Instructor
- CISCO Certified Trainer



Apply

To apply for the Unity
Certified Instructor Program, visit:
unity3d.com/learn/training/certified-instructor